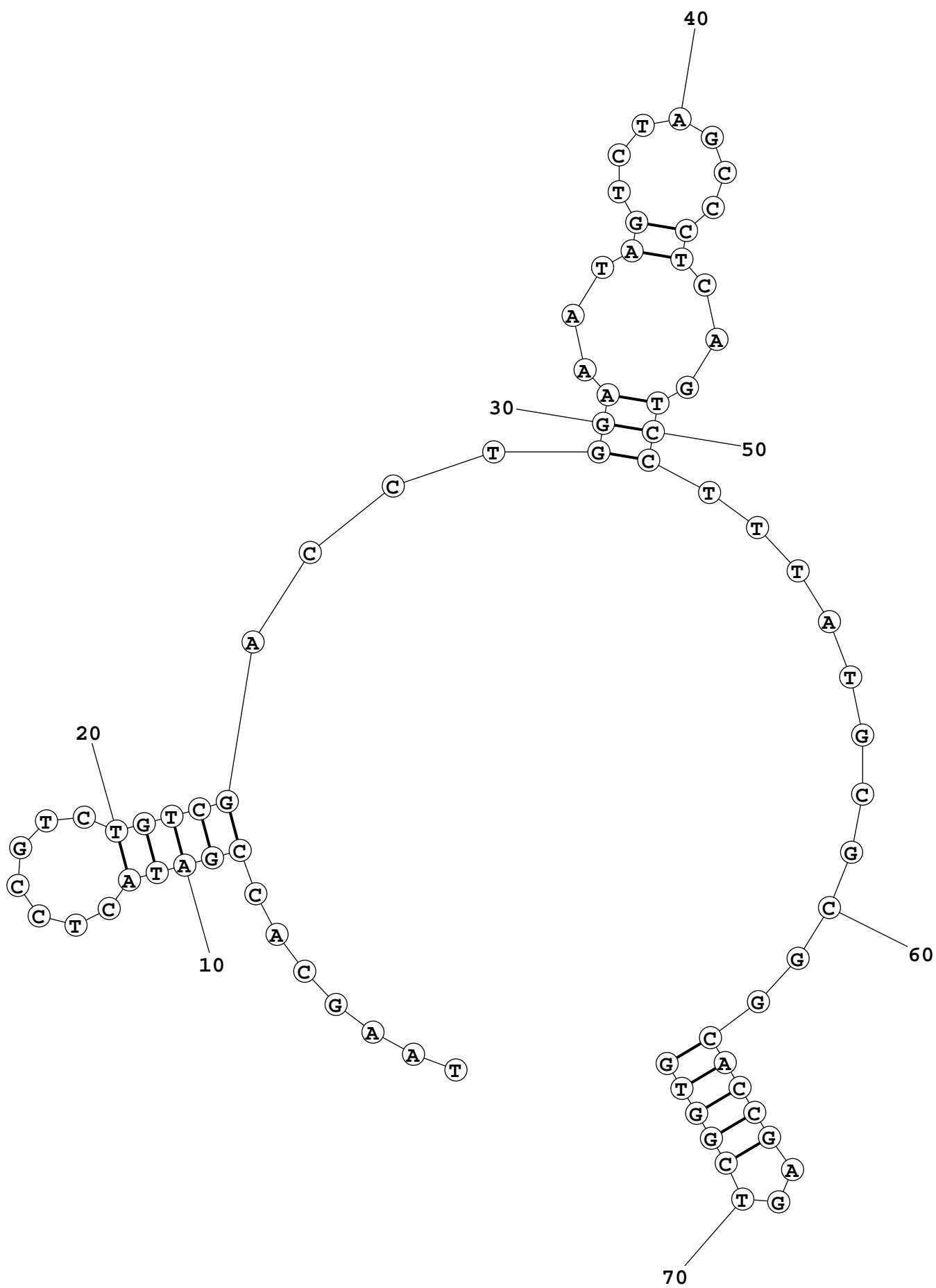


ENERGY = -6.7 Scaffold_Mut1



ENERGY = -5.9 Scaffold_Mut1