

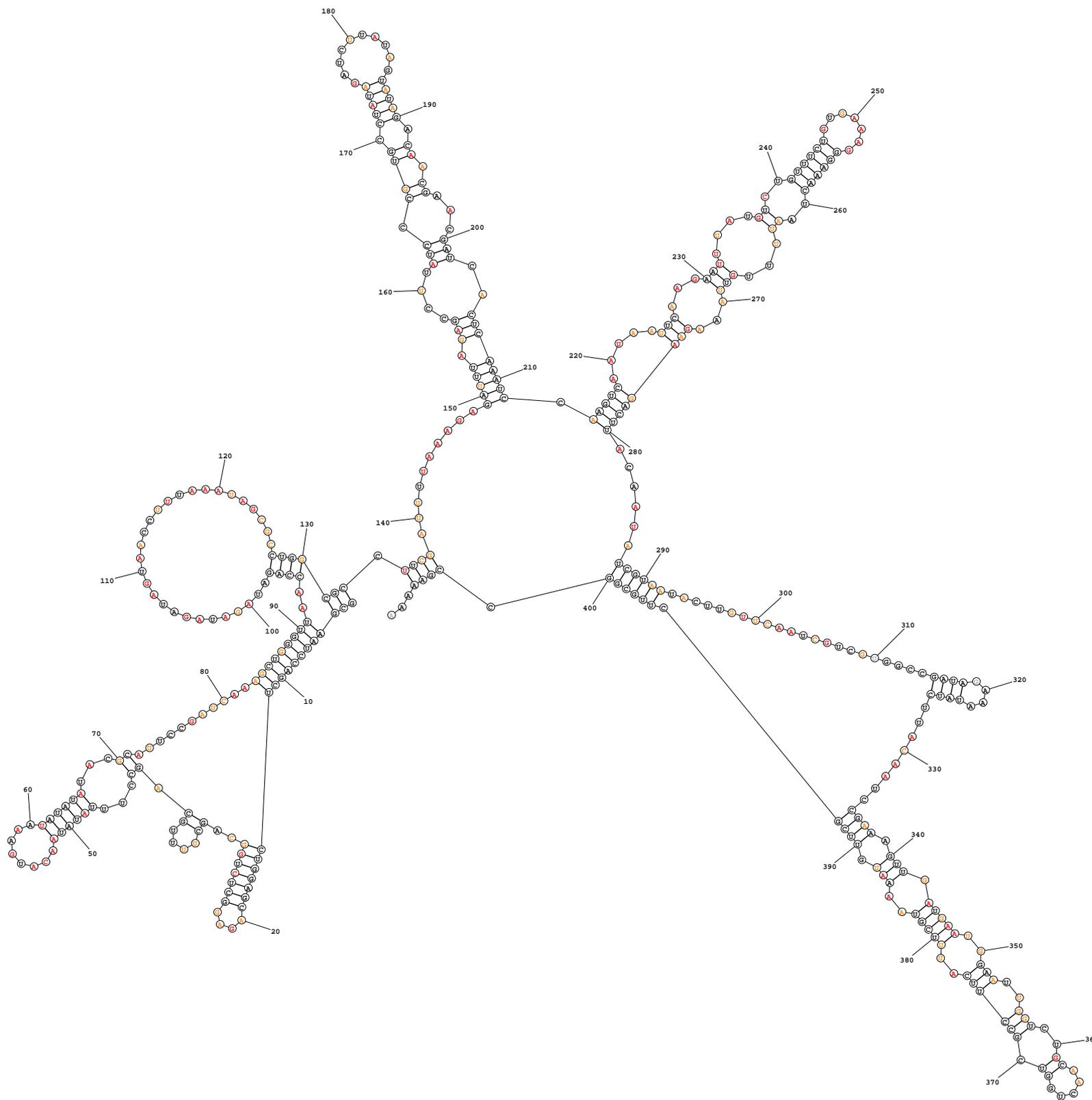
SHAPE ≥ 0.85

$0.85 > \text{SHAPE} \geq 0.4$

$0.4 > \text{SHAPE}$

No Data

ENERGY = -133.9 nosmut1



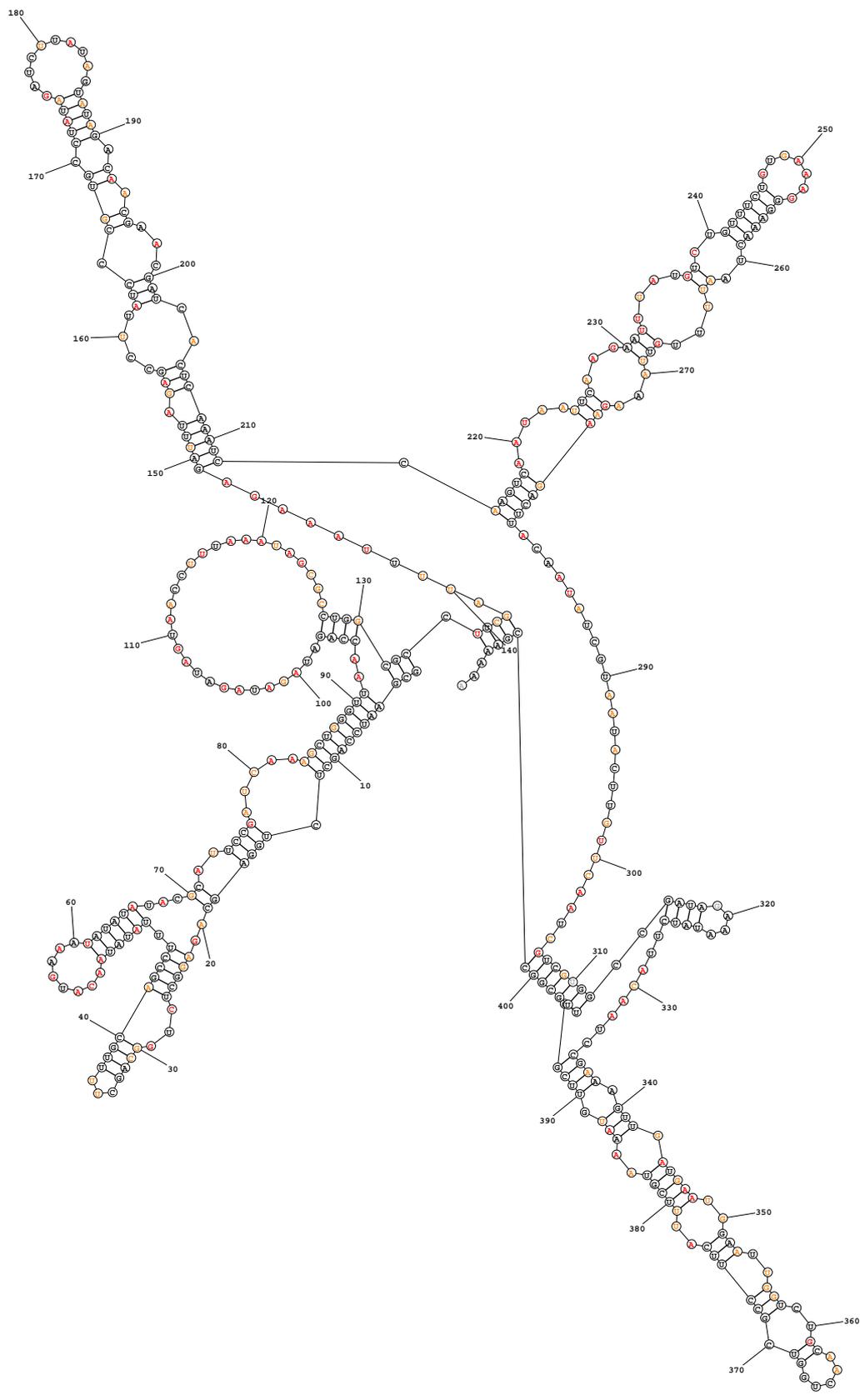
SHAPE >= 0.85

0.85 > SHAPE >= 0.4

0.4 > SHAPE

No Data

ENERGY = -133.5 nosmut1



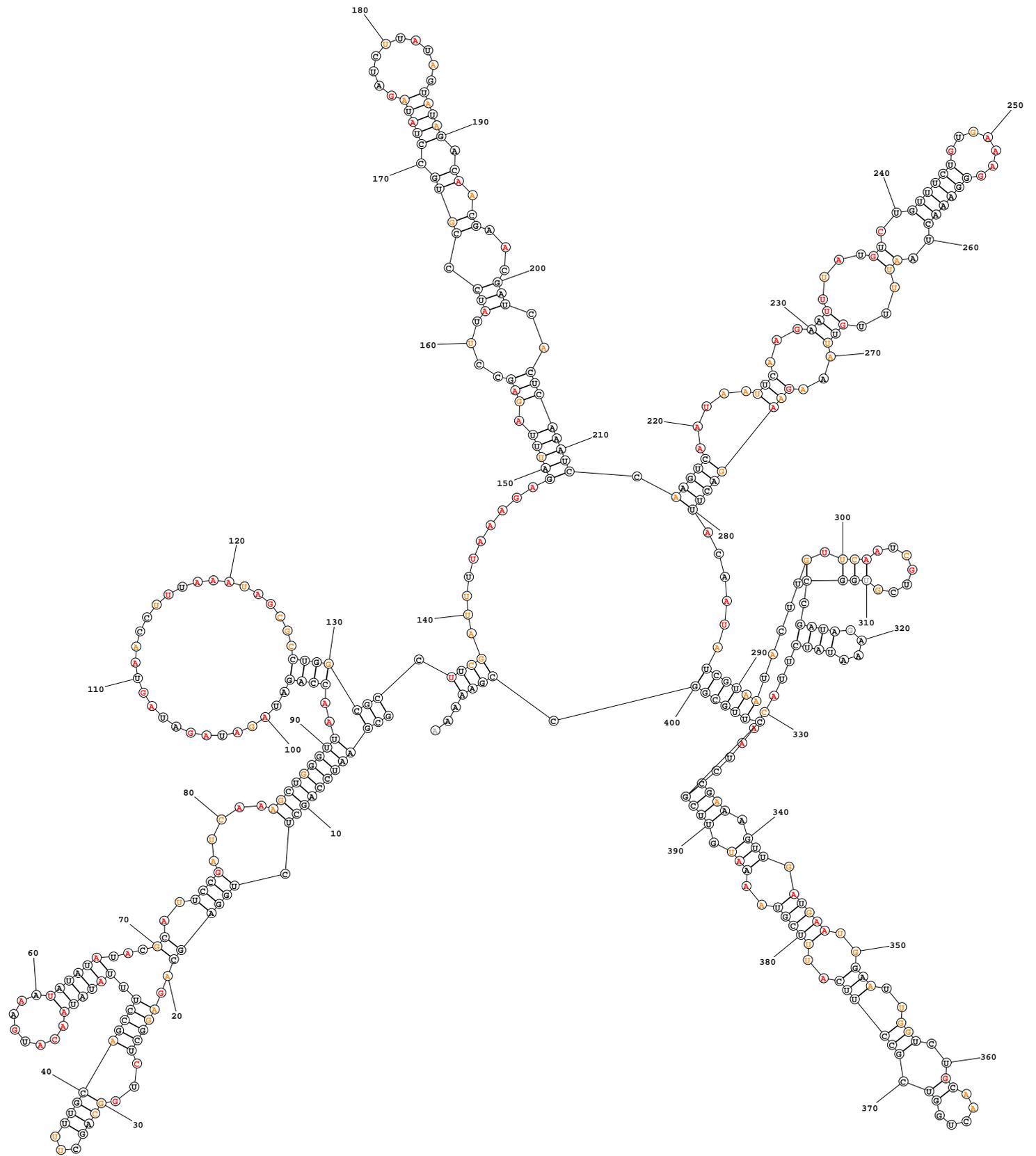
SHAPE >= 0.85

0.85 > SHAPE >= 0.4

0.4 > SHAPE

No Data

ENERGY = -133.3 nosmut1



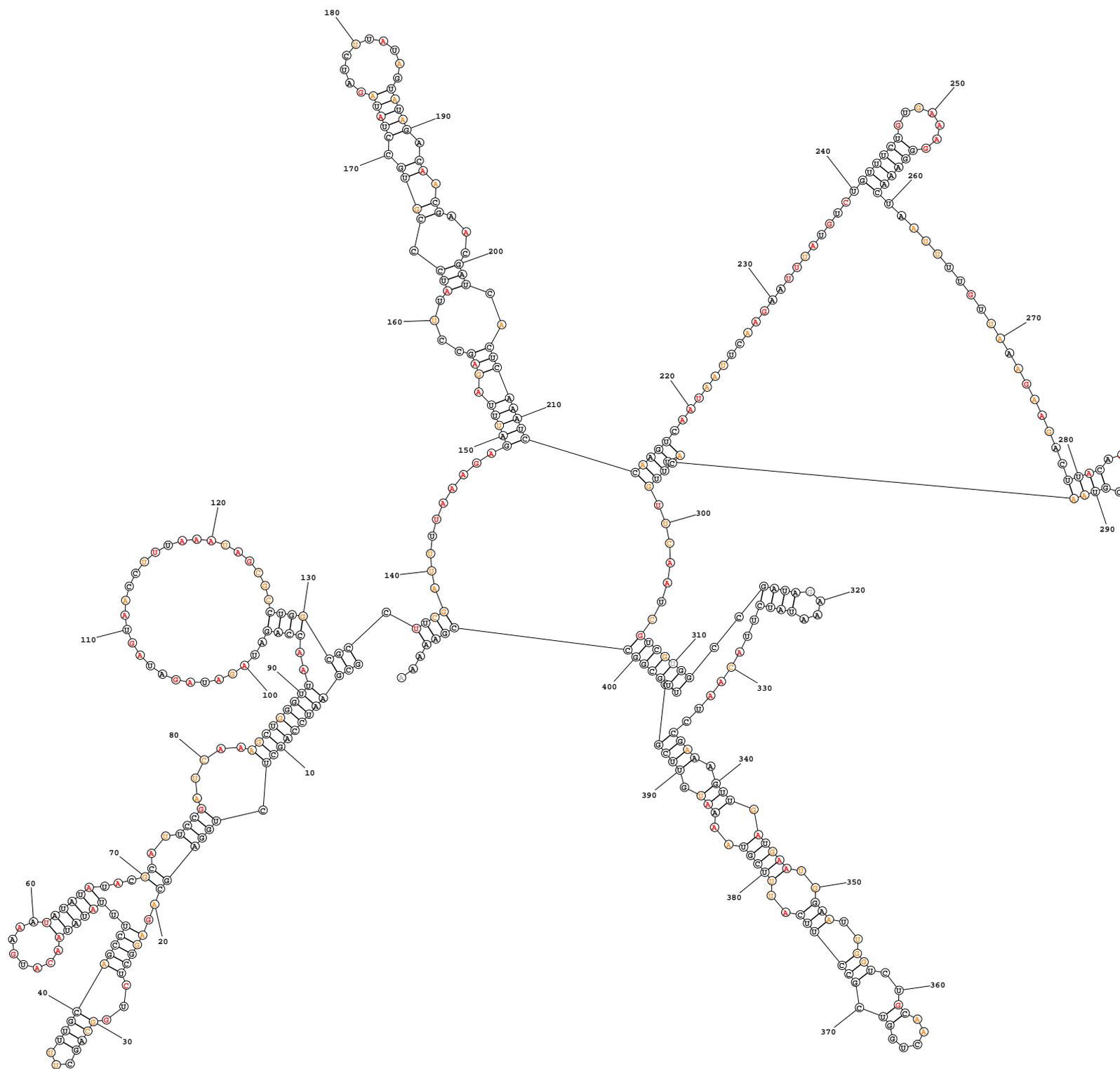
SHAPE >= 0.85

0.85 > SHAPE >= 0.4

0.4 > SHAPE

No Data

ENERGY = -133.3 nosmut1



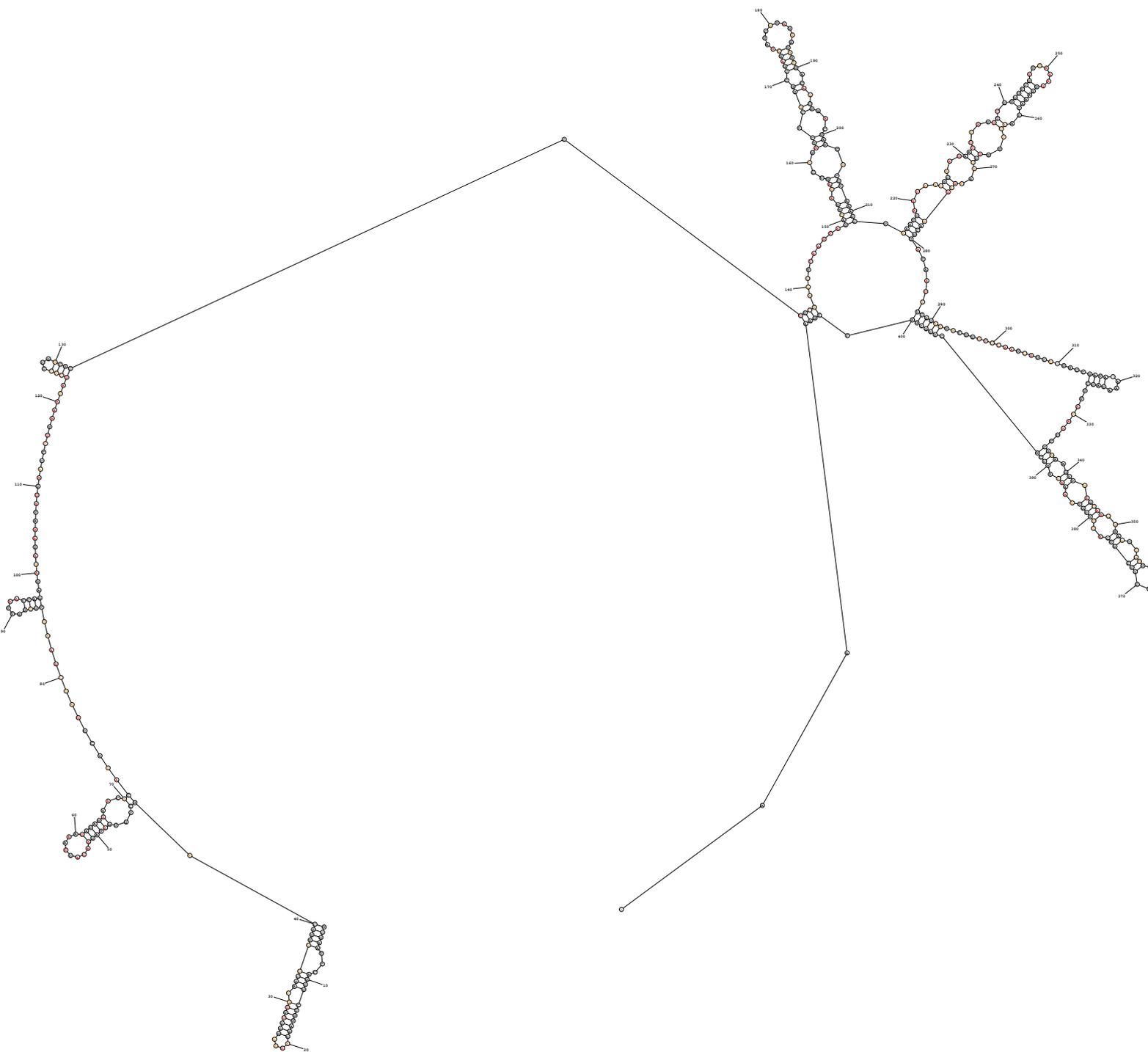
SHAPE ≥ 0.85

0.85 > SHAPE ≥ 0.4

0.4 > SHAPE

No Data

ENERGY = -133.1 nosmut1



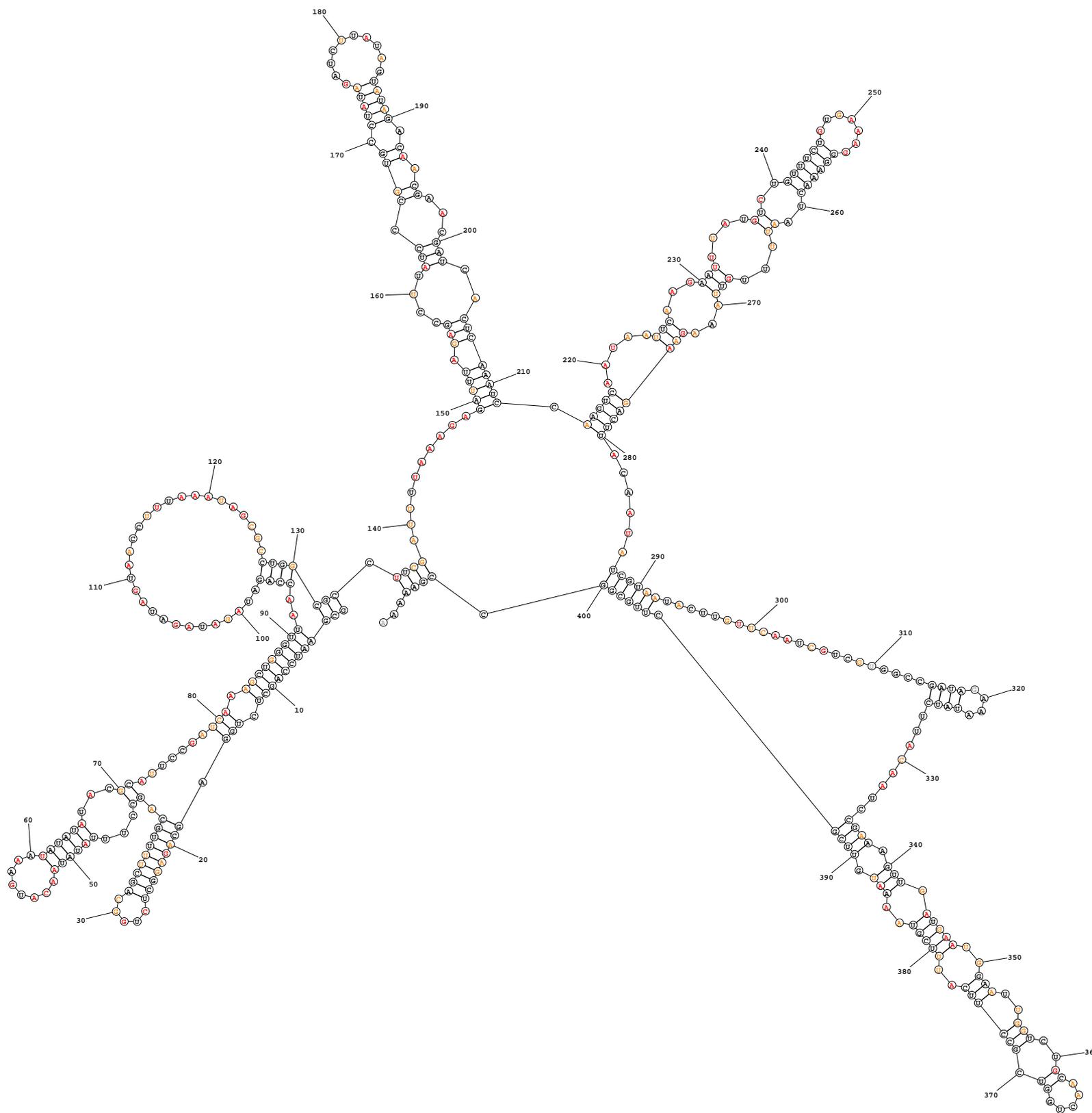
SHAPE >= 0.85

0.85 > SHAPE >= 0.4

0.4 > SHAPE

No Data

ENERGY = -133.0 nosmut1



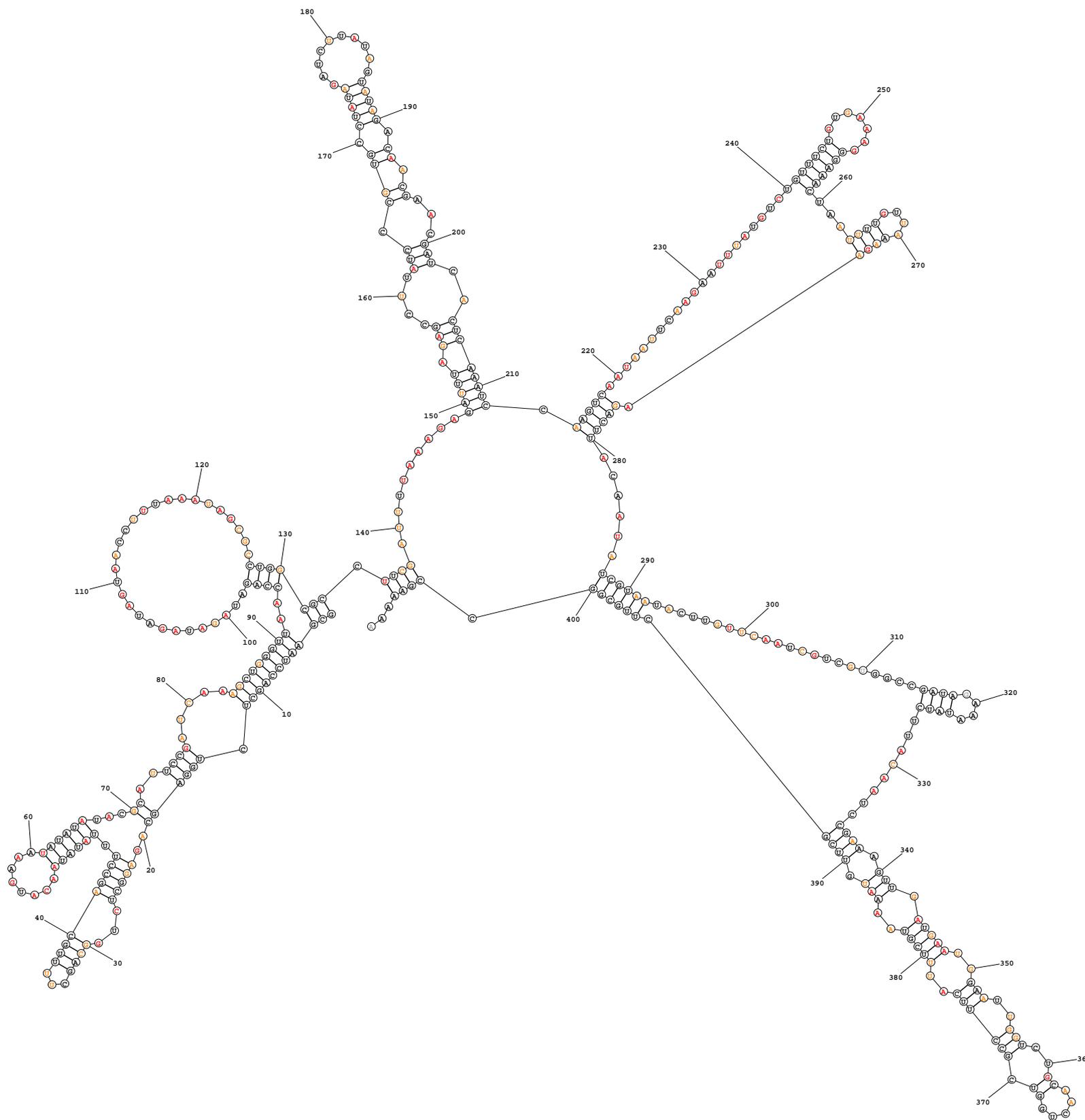
SHAPE >= 0.85

0.85 > SHAPE >= 0.4

0.4 > SHAPE

No Data

ENERGY = -132.5 nosmut1



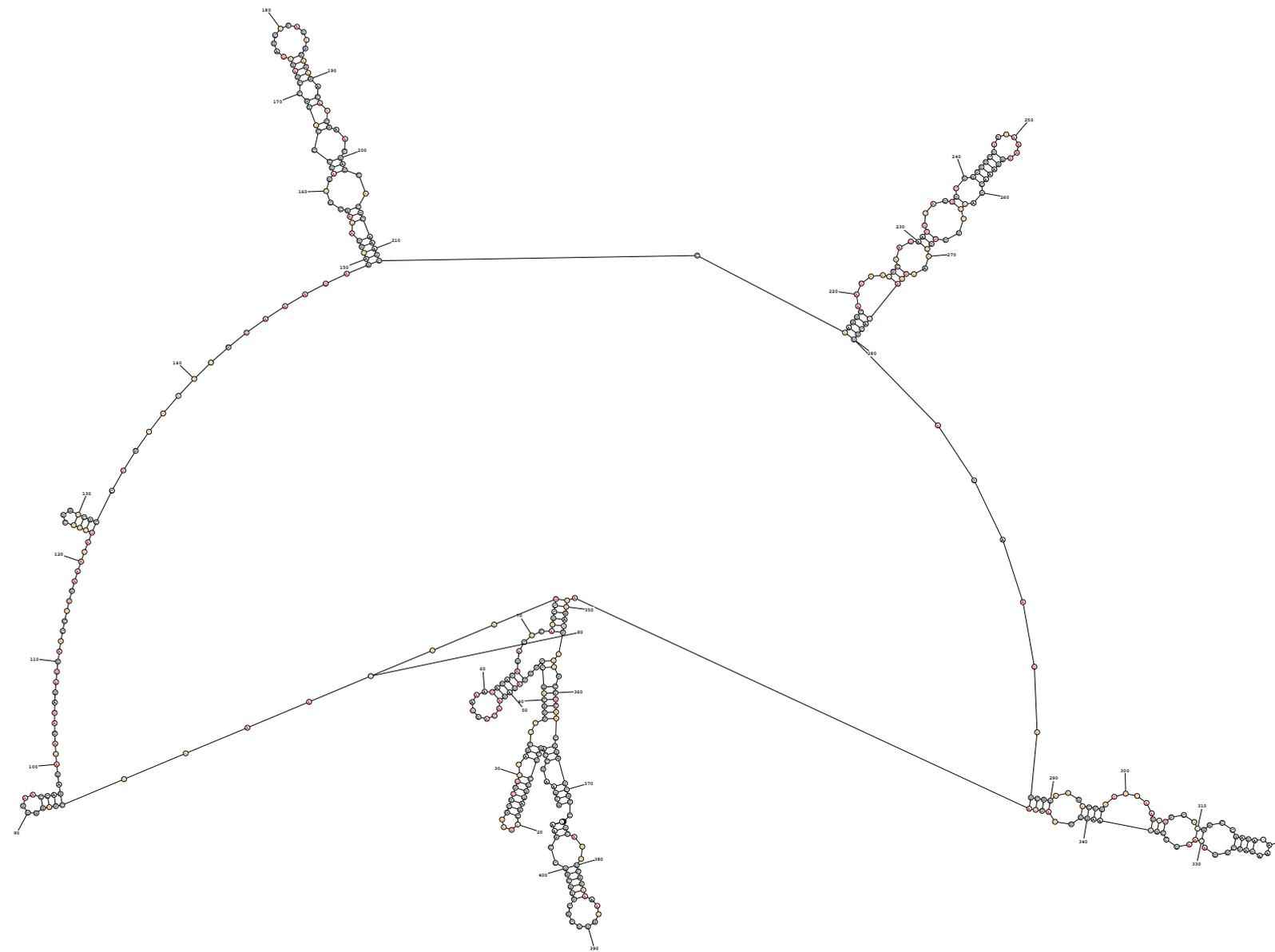
SHAPE >= 0.85

0.85 > SHAPE >= 0.4

0.4 > SHAPE

No Data

ENERGY = -132.5 nosmut1



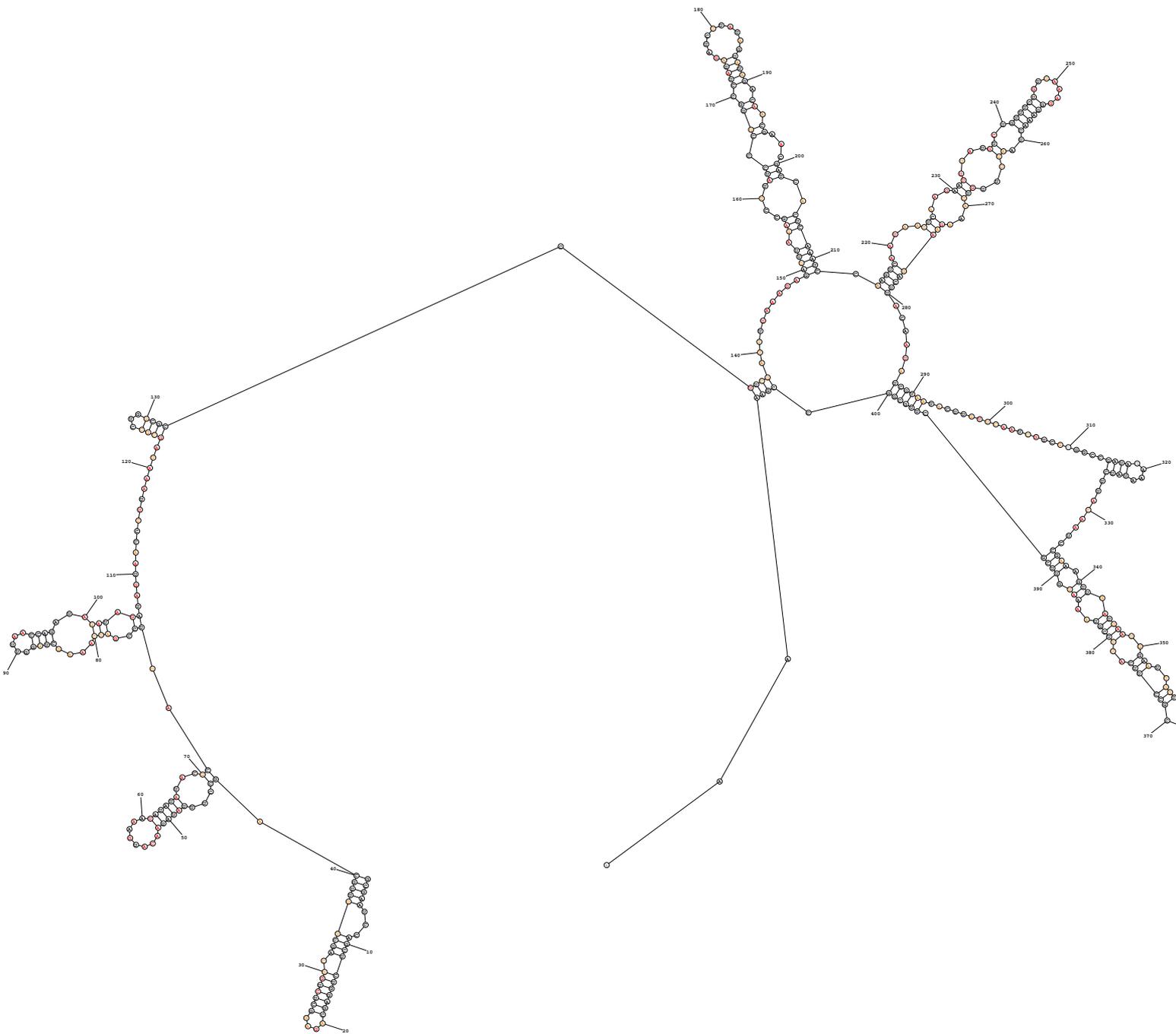
SHAPE >= 0.85

0.85 > SHAPE >= 0.4

0.4 > SHAPE

No Data

ENERGY = -132.4 nosmut1



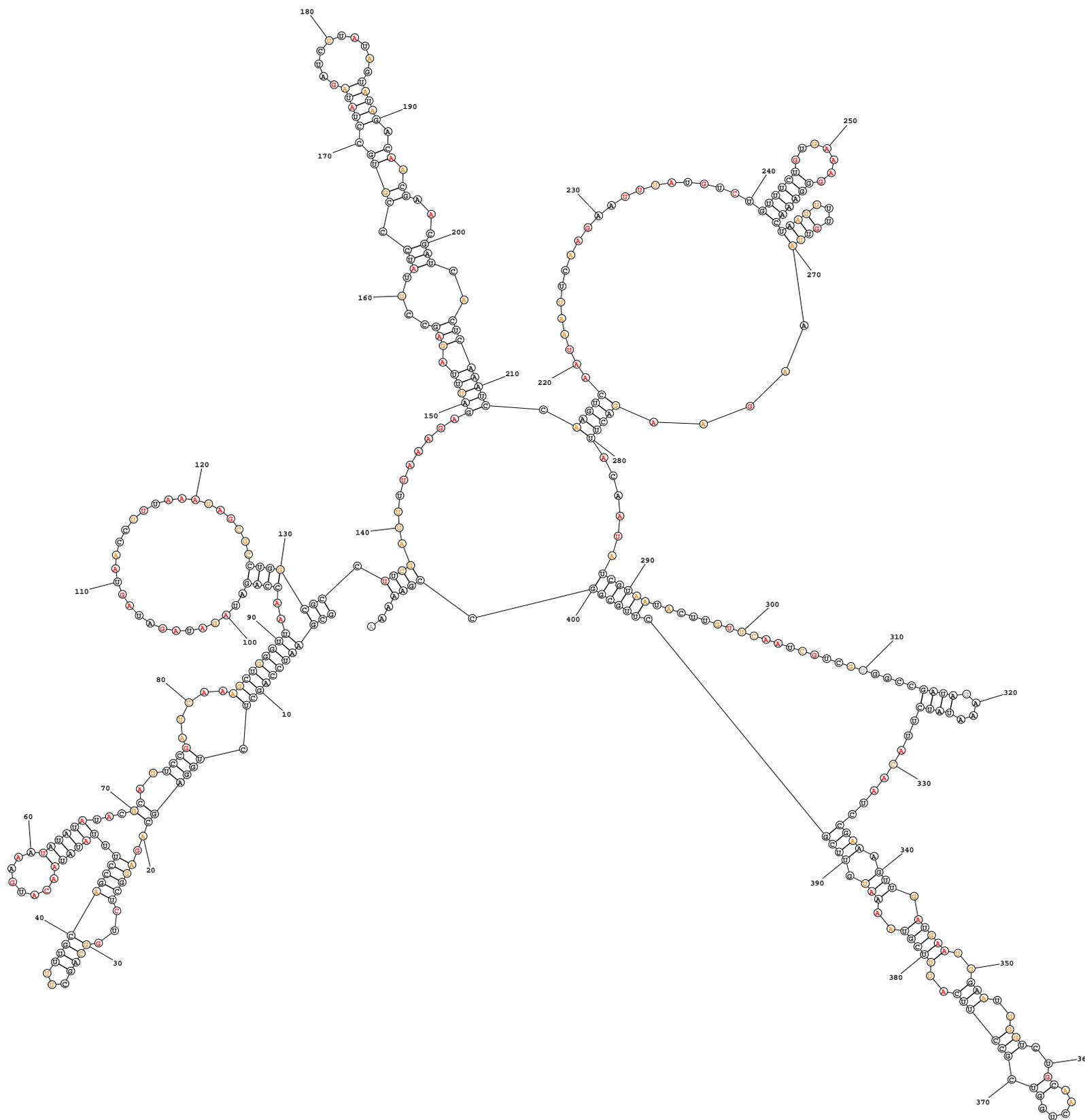
SHAPE >= 0.85

0.85 > SHAPE >= 0.4

0.4 > SHAPE

No Data

ENERGY = -132.3 nosmut1



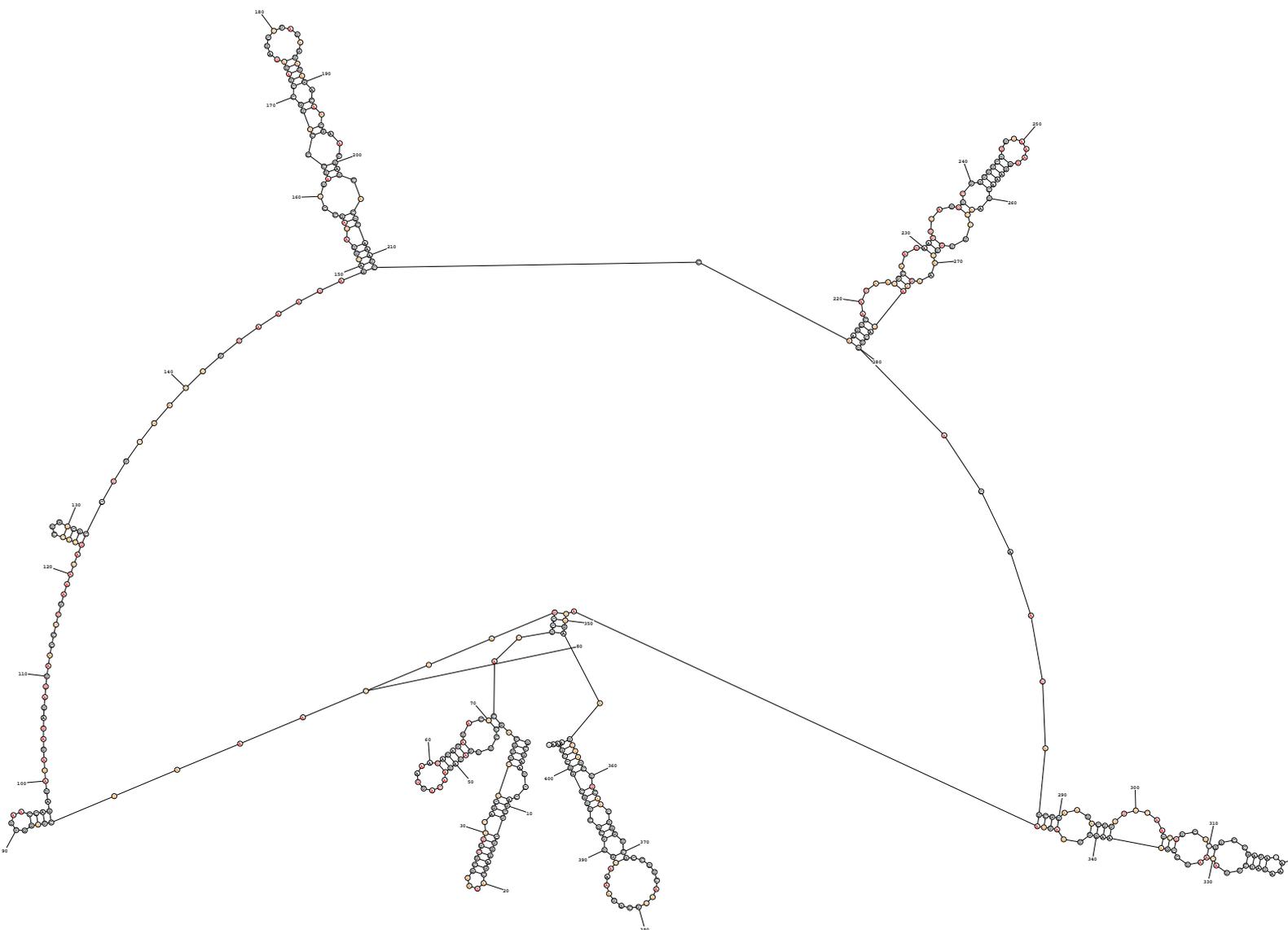
SHAPE ≥ 0.85

$0.85 > \text{SHAPE} \geq 0.4$

$0.4 > \text{SHAPE}$

No Data

ENERGY = -132.2 nosmut1



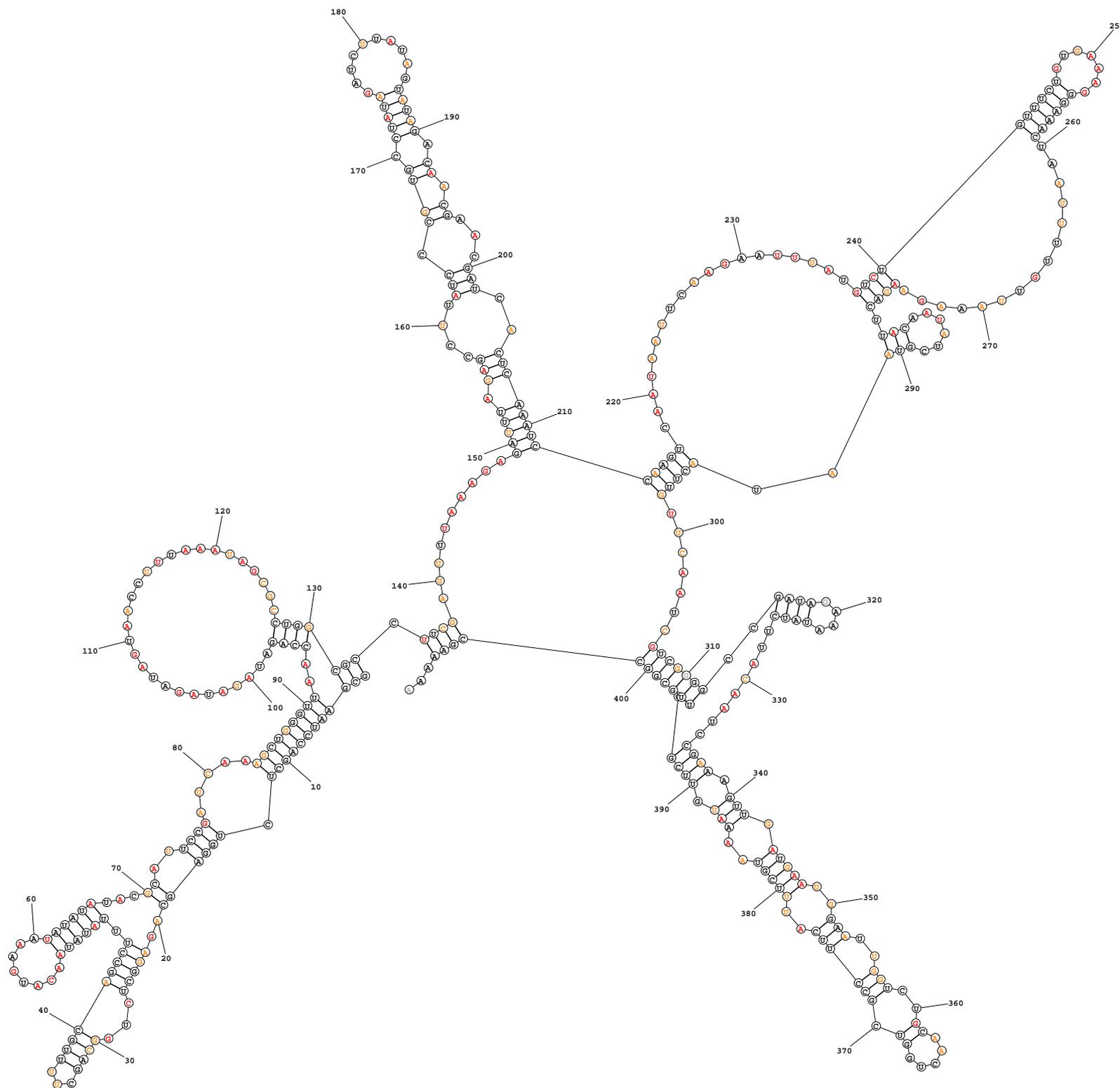
SHAPE >= 0.85

0.85 > SHAPE >= 0.4

0.4 > SHAPE

No Data

ENERGY = -132.1 nosmut1



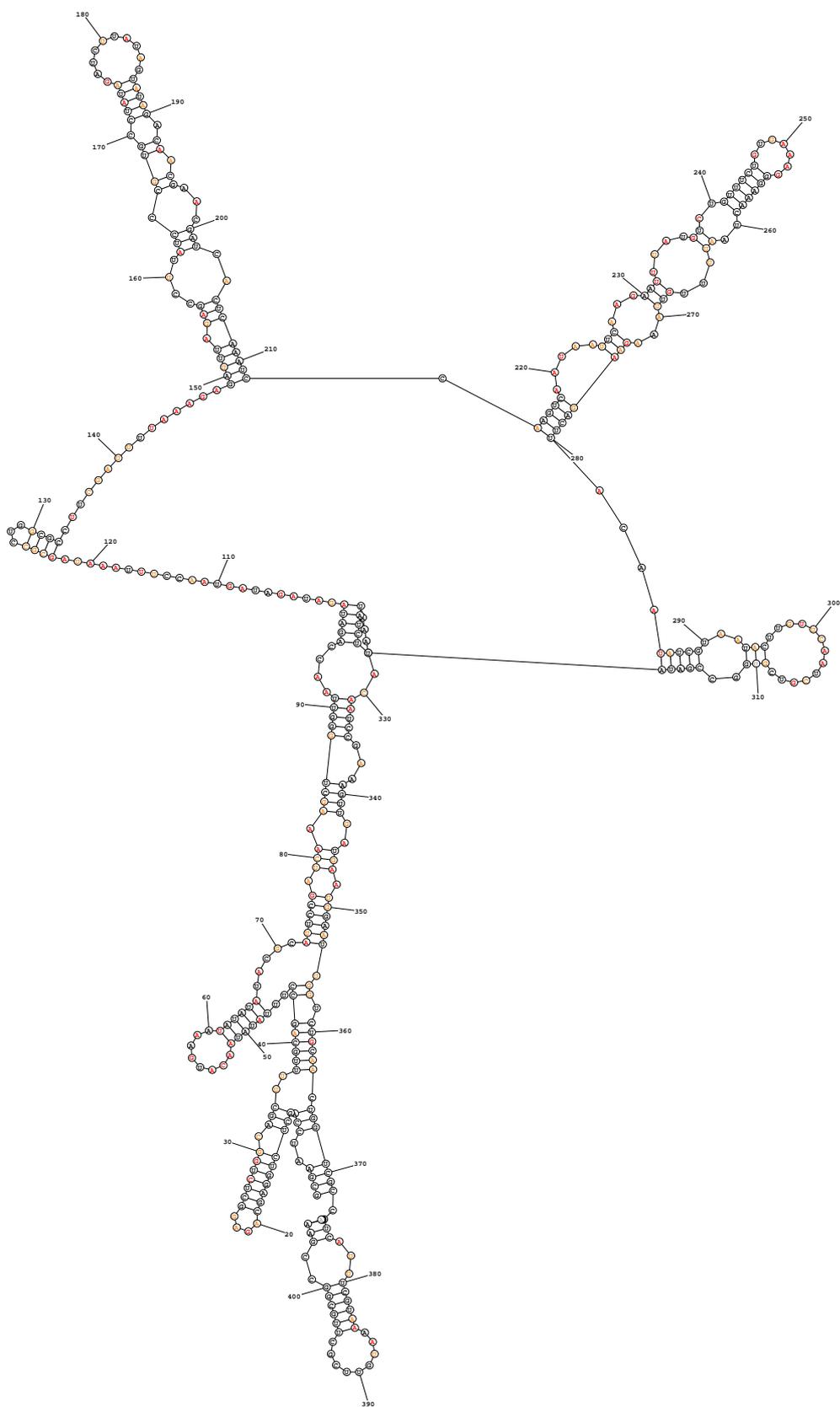
SHAPE \geq 0.85

0.85 > SHAPE \geq 0.4

0.4 > SHAPE

No Data

ENERGY = -131.8 nosmut1



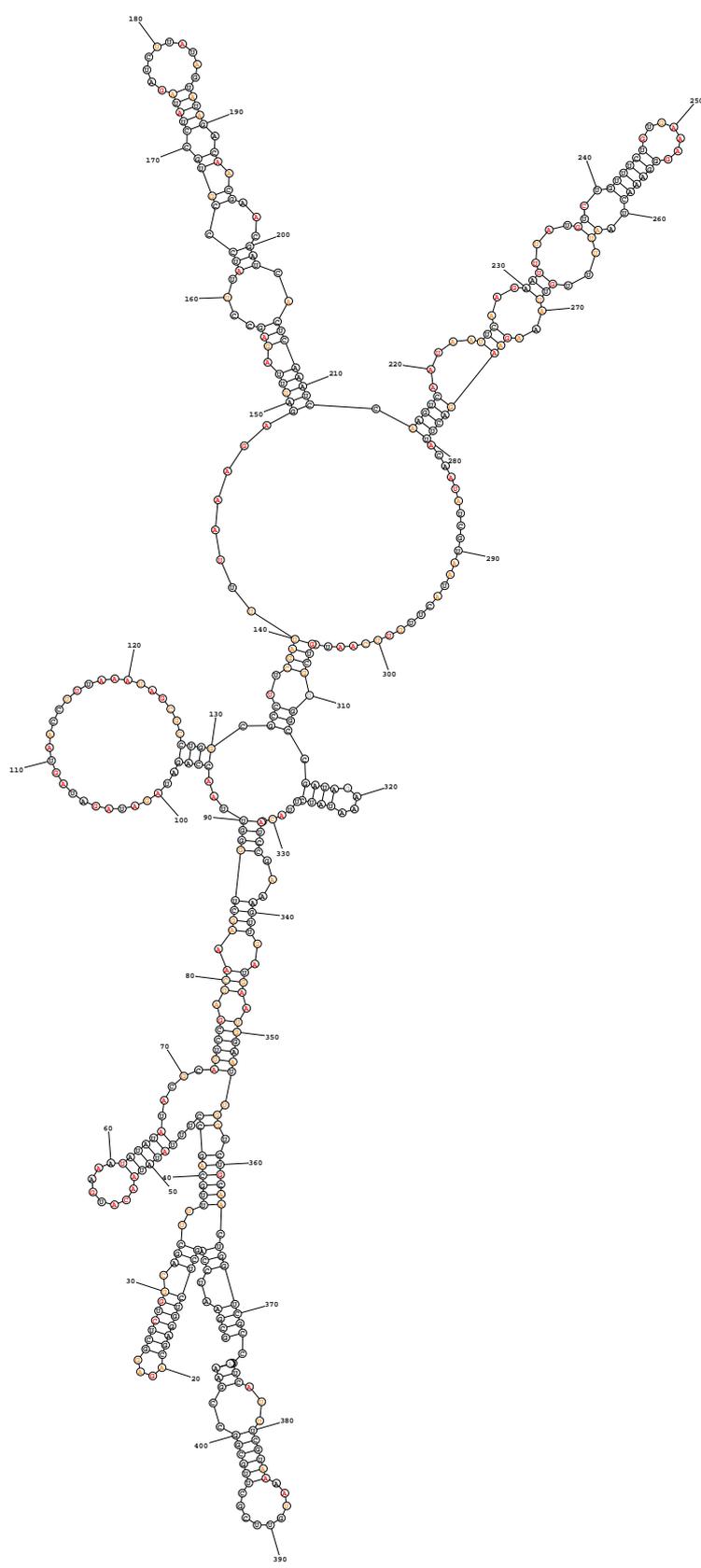
SHAPE >= 0.85

0.85 > SHAPE >= 0.4

0.4 > SHAPE

No Data

ENERGY = -131.5 nosmut1



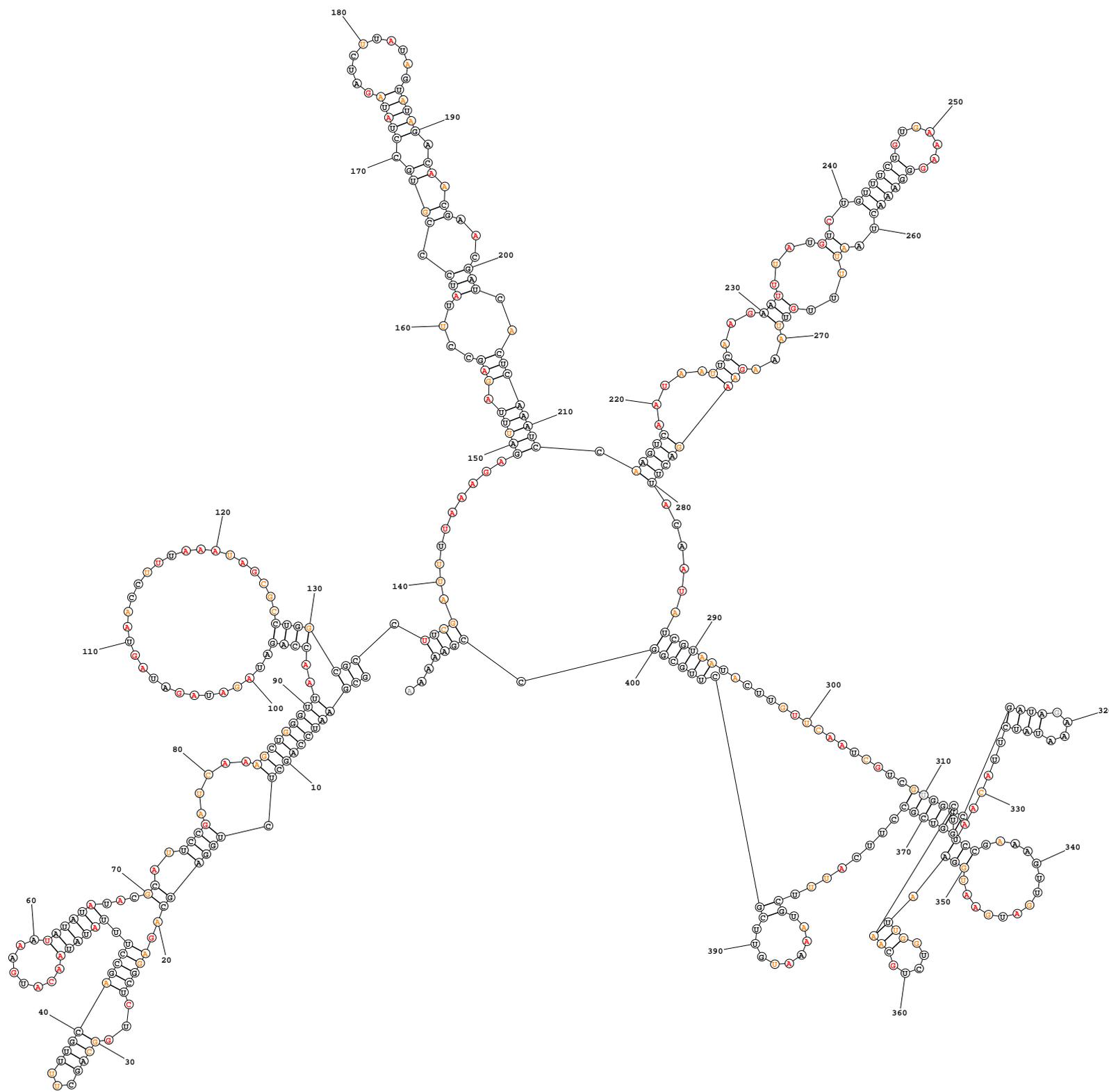
SHAPE >= 0.85

0.85 > SHAPE >= 0.4

0.4 > SHAPE

No Data

ENERGY = -131.4 nosmut1



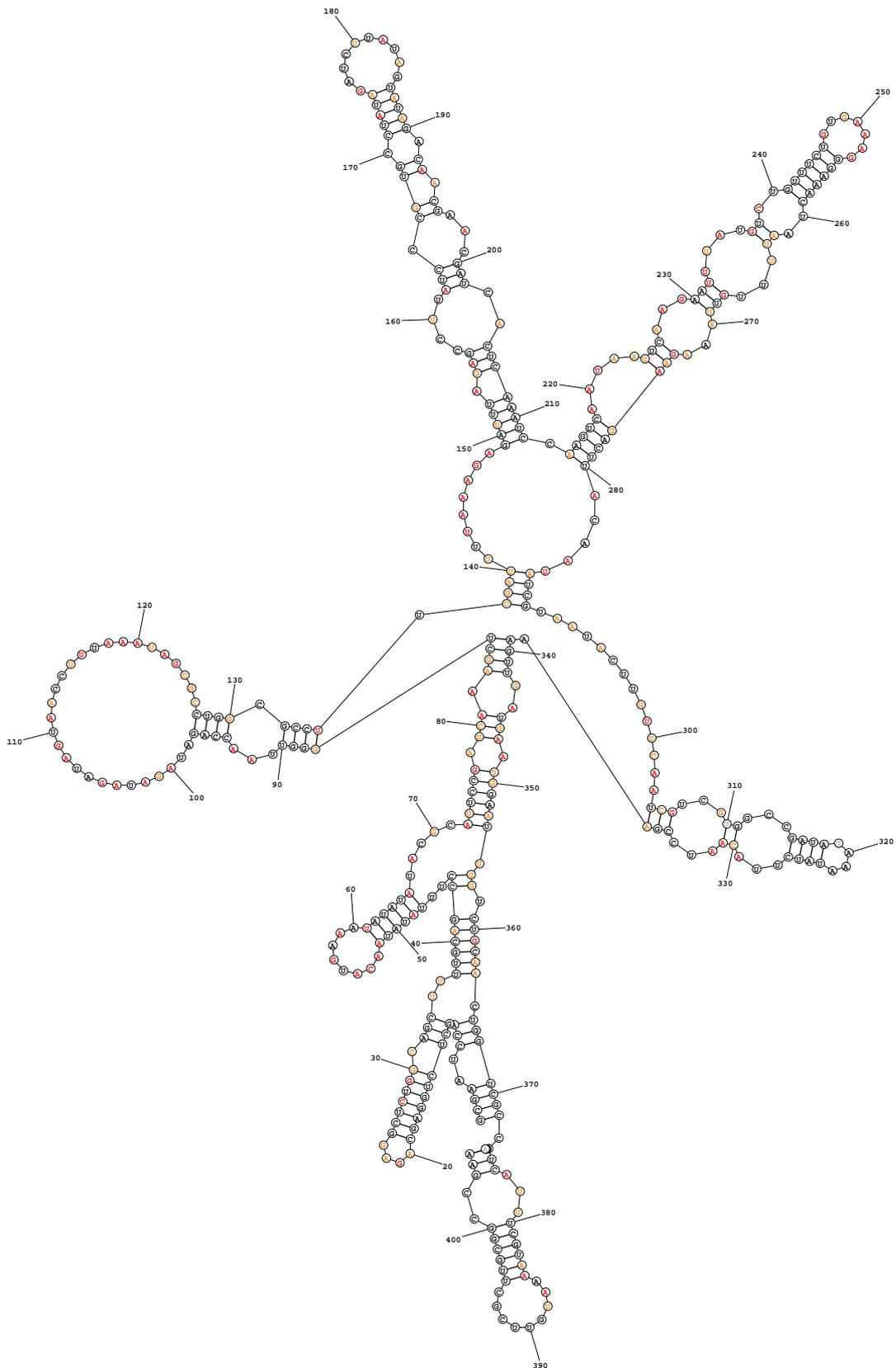
SHAPE ≥ 0.85

0.85 > SHAPE ≥ 0.4

0.4 > SHAPE

No Data

ENERGY = -130.9 nosmut1



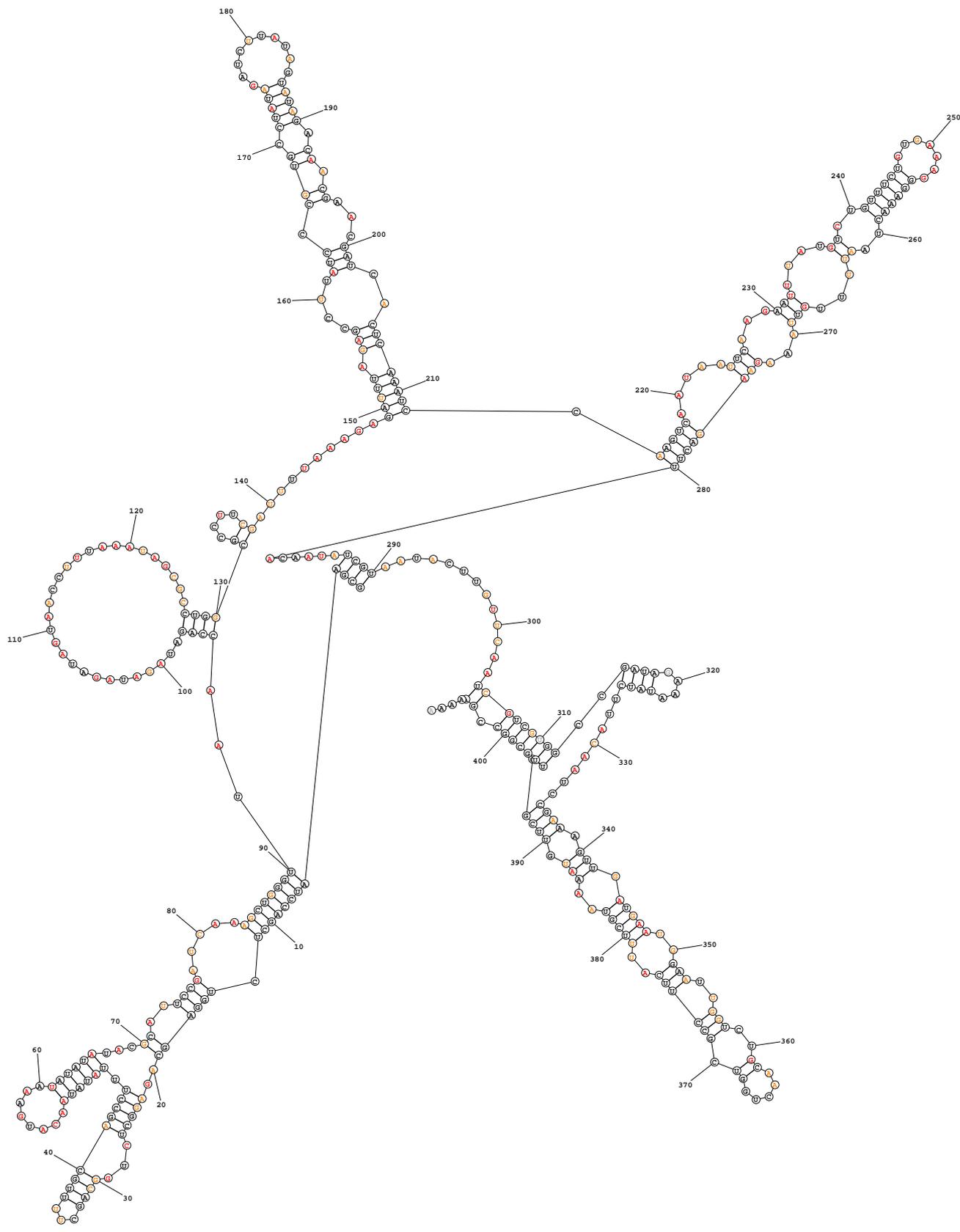
SHAPE >= 0.85

0.85 > SHAPE >= 0.4

0.4 > SHAPE

No Data

ENERGY = -130.8 nosmut1



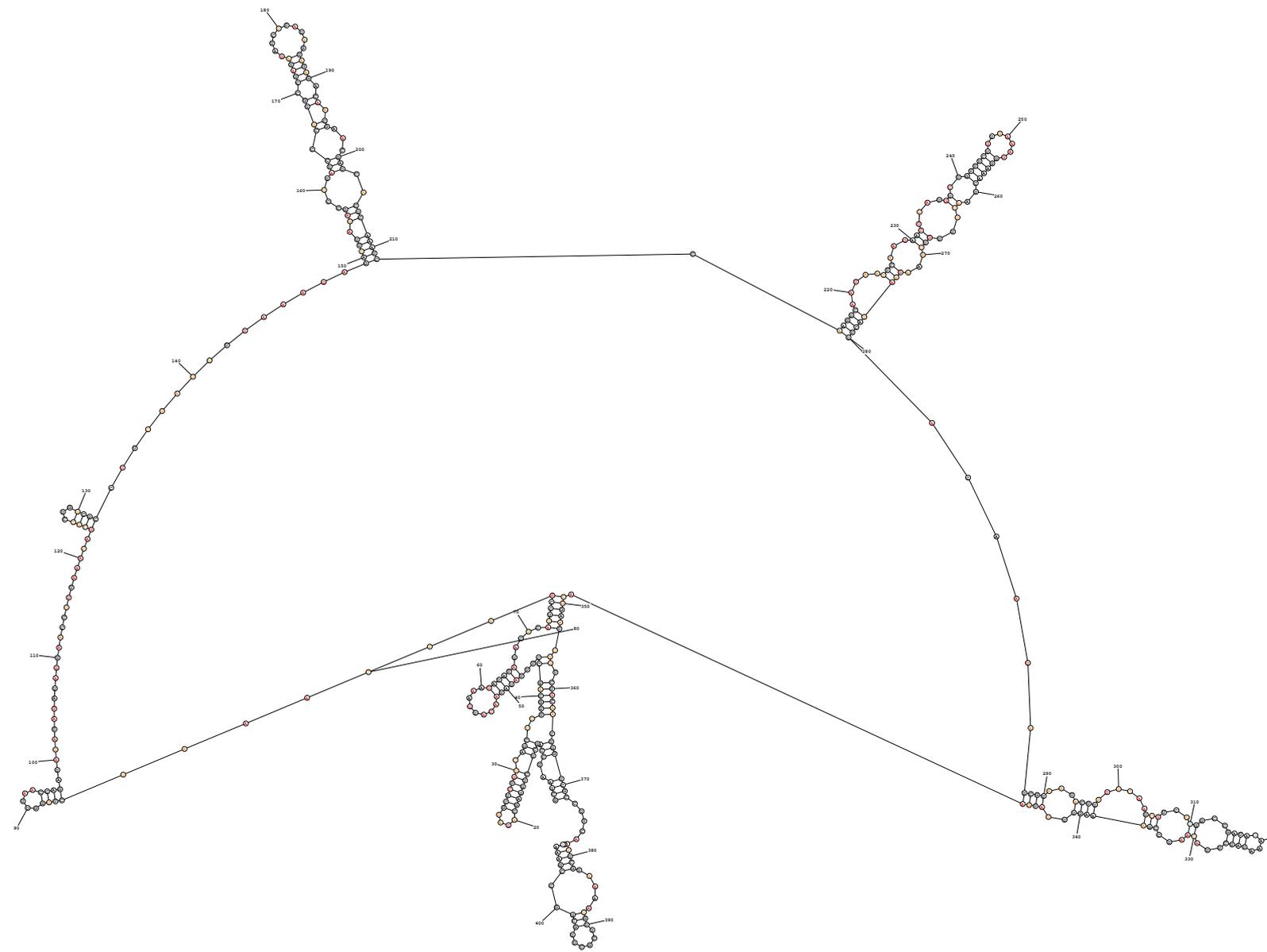
SHAPE >= 0.85

0.85 > SHAPE >= 0.4

0.4 > SHAPE

No Data

ENERGY = -130.7 nosmut1



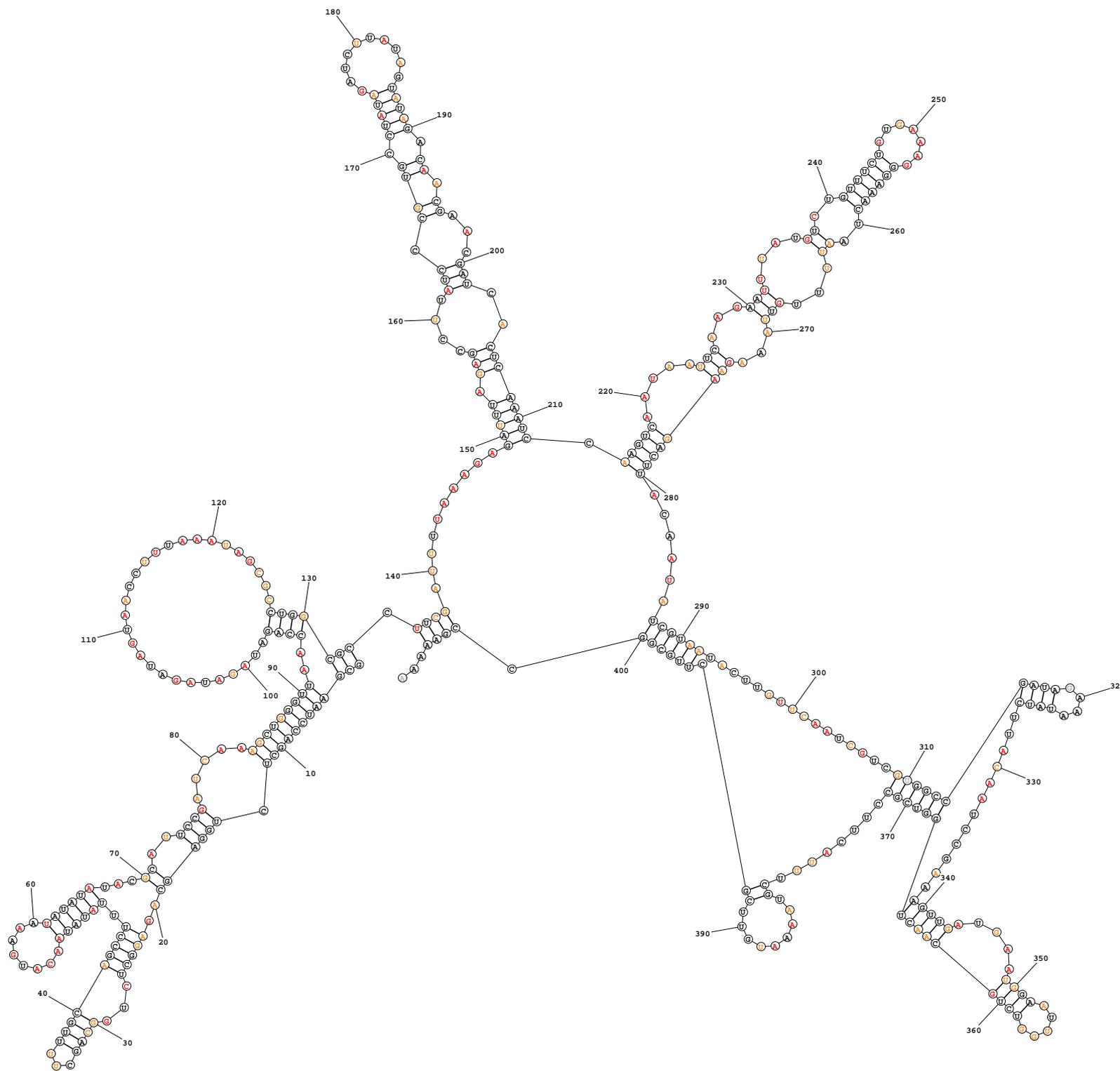
SHAPE >= 0.85

0.85 > SHAPE >= 0.4

0.4 > SHAPE

No Data

ENERGY = -130.7 nosmut1



SHAPE >= 0.85

0.85 > SHAPE >= 0.4

0.4 > SHAPE

No Data

ENERGY = -130.5 nosmut1